



Space in Enumeration

Yann Strozecki

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The space question

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How can we reduce space use in enumeration?

What to do?

Not in this talk:

- ▶ Design specific algorithms, typically going from supergraph method to reverse search.
- ▶ Find alternative to enumeration to not generate all solutions.

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In this talk:

- ▶ How space change the complexity landscape.
- ▶ Dealing with duplicates with small space overhead.

Framework

An **enumeration problem** A is a function which associates to each input a set of solutions $A(x)$.

An **enumeration algorithm** must generate every element of $A(x)$ one after the other **without repetition**.

Computation model: **RAM with uniform cost measure** and an OUPUT instruction. **Support efficient data structures**.

Complexity measures:

- ▶ total time
- ▶ incremental time
- ▶ delay
- ▶ **space**

Parameters:

- ▶ **input size**
- ▶ output size
- ▶ single solution size

Two Classical Complexity Classes

Equivalent of NP for enumeration:

Definition

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$ENUM\cdot SAT$ is $ENUMP$ -complete.

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Equivalent of PSPACE for enumeration:

Definition

$\text{ENUM}^{\text{poly}}$ is the set of all enumeration problems solvable using a polynomial space machine

$\text{ENUM}\cdot\text{QSAT}$ is $\text{ENUM}^{\text{poly}}$ -complete.

Relevance of Polynomial Space in Application of Enumeration

Number of solutions can be *superpolynomial* in the input size \Rightarrow generation in polynomial space of the **exact and explicit solution set** is not relevant.

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Polynomial space is relevant when we compute something from the set of solutions:

- ▶ maximum (optimization)
- ▶ counting
- ▶ statistics
- ▶ intermediary objects to generate another set

Is Exponential Space Useful?

Theorem

1. $\text{ENUMP} \subseteq \text{ENUM}^{\text{poly}}$
2. $\text{P} \neq \text{PSPACE}$ if and only if $\text{ENUMP} \neq \text{ENUM}^{\text{poly}}$

Proof:

- 1) Solutions of ENUMP problems are of polynomial size and can be checked in polynomial time.
- 2) Encode a PSPACE problem as the enumeration of its truth value. Conversely a polynomial space enumeration algorithm implies a polynomial space verification algorithm.

Transfer from Classical Complexity

Adaptation from decision complexity:

- ▶ Hierarchy theorem in space
- ▶ Non-deterministic polynomial space can be defined in several ways
- ▶ Savitch like theorem: Non-deterministic polynomial space equal to ENUM^{poly}
- ▶ Logarithmic space enumeration can be defined
- ▶ An Immerman-Szelepcsényi like theorem for non deterministic logarithmic space

Incremental time

A machine solves A in **incremental time** $f(t, n)$ if, on every input x of size n and $t \leq |A(x)|$, it enumerates t elements of $A(x)$ in time $f(t, n)$.

Definition (Incremental polynomial time hierarchy)

A problem A is in INCP_a if there is a machine M which solves it in incremental time $O(t^a n^b)$ for some constant b . When M is in polynomial space, then $A \in \text{INCP}_a^{\text{poly}}$.

- ▶ Minimal tractability: Polynomial incremental time.
- ▶ Real tractability: linear incremental time (polynomial delay) and polynomial space, the class $\text{INCP}_1^{\text{poly}}$.

Polynomial Space and Tractable Classes

Not possible to systematically get rid of exponential space in efficient algorithms.

Theorem

If $\text{EXP} \neq \text{PSPACE}$ then $\text{INCP}_1 \not\subseteq \text{ENUM}^{\text{poly}}$.

Proof:

From $A \in \text{EXP}$ build an enumeration problem $\text{ENUM}\cdot B$. It has a solution witnessing the answer to A and an exponential number of trivial solutions, hence $\text{ENUM}\cdot B \in \text{INCP}_1$. If $\text{ENUM}\cdot B \in \text{ENUM}^{\text{poly}}$, we get that $A \in \text{PSPACE}$.

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Open Question: Can we get the same theorem for checkable version of INCP_1 ?

Open Question: Find a real problem for which we can prove an $\text{INCP}_a^{\text{poly}}$ lower bound.

Regularization

In one case, we can "remove" exponential space: regularization.

Theorem (Capelli, S.)

$$\text{INCP}_1^{poly} = \text{DELAYP}^{poly}$$

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Open Question: Examples of regularization and duplicates elimination in exponential space in the literature?

Eliminating duplicates

Duplicates do not matter when solving an *optimization problem* using enumeration.

You should eliminate duplicates when:

- ▶ Computing statistics on the solution set.
- ▶ Generating a temporary set of solutions to be used by something else.
- ▶ Generating a few examples solutions → easy.

Algorithm with duplicates

An algorithm solves an enumeration problem $\text{ENUM}\cdot A$ with duplicates if it outputs all solutions at least once.

Definition

$\text{ENUM}\cdot A$ is in INCP_a with duplicates, if there is an algorithm and a polynomial p , such that the algorithm outputs at least t distinct solutions in time $t^a p(n)$.

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Theorem

Let $\text{ENUM}\cdot A$ be a problem in INCP_a with repetitions then $\text{ENUM}\cdot A \in \text{INCP}_a$ and exponential space.

Proof: Use a trie, overhead in the size of a single solution.

Eliminating Duplicates Without Space

Theorem

Let $\text{ENUM}\cdot A$ be a problem in $\text{INCP}_a^{\text{poly}}$ with duplicates then $\text{ENUM}\cdot A \in \text{INCP}_{2a}^{\text{poly}}$.

Proof:

Simulate the algorithm solving $\text{ENUM}\cdot A$ with incremental time $k^a p(n)$. Each time t such that a solution y is produced, we run a new simulation up to time $t - 1$ and output y only if y is not output in this second simulation. This algorithm produces at least k distinct solutions in time $O(k^{2a} p(n)^2)$.

Eliminating Duplicates Faster (Forward)

Theorem

Let $\text{ENUM}\cdot A$ be a problem in $\text{INCP}_a^{\text{poly}}$ with polynomial number of duplicates then $\text{ENUM}\cdot A \in \text{INCP}_{a+1}^{\text{poly}}$.

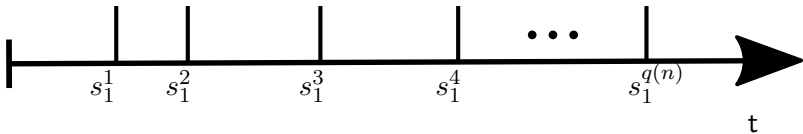
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Same algorithm, at most $q(n)$ occurrences of each solution. From incremental time $O(p(n)k^a)$ with duplicate to incremental time $O(q(n)p(n)k^{a+1})$.

time to check
duplicates of s_1



Eliminating Duplicates Faster (Backward)

Theorem

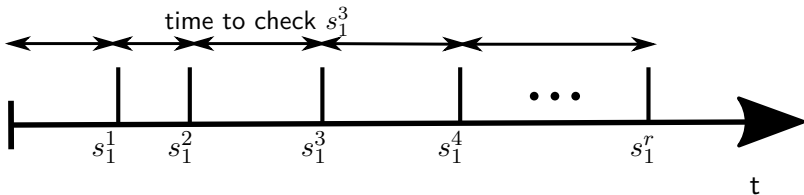
Let $\text{ENUM}\cdot A$ be a problem in $\text{INCP}_a^{\text{poly}}$ with an algorithm which can be computed backwards then $\text{ENUM}\cdot A \in \text{INCP}_{a+1}^{\text{poly}}$.

Eliminating Duplicates Faster (Backward)

Theorem

Let $\text{ENUM}\cdot A$ be a problem in $\text{INCP}_a^{\text{poly}}$ with an algorithm which can be computed backwards then $\text{ENUM}\cdot A \in \text{INCP}_{a+1}^{\text{poly}}$.

For each solution output, check whether it appears before in the computation, by doing it backwards from this point in time. From incremental time $O(p(n)k^a)$ with duplicates to incremental time $O(p(n)k^{a+1})$.



Space-Time Trade-off to Eliminate Duplicates

From a result of Leslie Ann Goldberg on turning a random generator to an enumeration. Bound on the **total time**.

Theorem

*Let $\lambda(n)$ be any function and let $\text{ENUM}\cdot A$ be a problem which can be solved with duplicates in total time $t(n)$ using a space $s(n)$ and each solution of size at most $p(n)$. Then there is an algorithm in total time $O(t(n)p(n) * \lceil t(n)/\lambda(n) \rceil)$ and space $s(n) + \lambda(n)p(n)$.*

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Probabilistic settings: **product of space and delay** larger than number of solutions.

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Probabilistic settings: **product of space and delay** larger than number of solutions.

Open Question: prove the lower bound in the deterministic, black box settings. Adapt it to incremental time.

Efficient methods to remove duplicates

Removing duplicates in $\text{INCP}_1^{\text{poly}}$, in *special cases*:

1. Solutions are a polynomial union of sets that can be generated in $\text{INCP}_1^{\text{poly}}$.
2. Solutions are a quotient by an equivalence relation.
Equivalence classes are polysize and polytime canonicity test.
 - ▶ $(y_1, \dots, y_k) \rightarrow \{y_1, \dots, y_k\}$
 - ▶ $(y_1, \dots, y_k) \rightarrow (y_1, \dots, y_{k-1})$
3. Equivalence class are polysize *on average* and we can list small equivalence classes first.

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Open Question: Another method to eliminate duplicates without space?

Thanks.