

Saturation problems and enumerating maximal solutions

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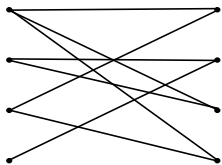
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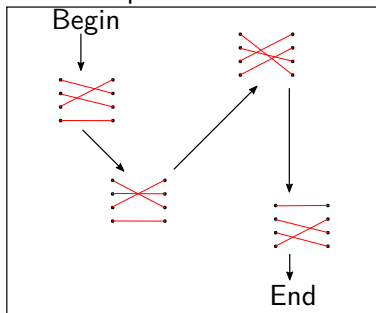
Enumeration problems

- ▶ **Enumeration problems:** list all solutions rather than just deciding whether there is one.
- ▶ Complexity measures: total time and **delay** between solutions.
- ▶ **Motivations:** database queries, optimization, building libraries.

Perfect matching ?



Solution space:



Framework

An **enumeration problem** A is a function which associates to each input a set of solutions $A(x)$.

An **enumeration algorithm** must generate every element of $A(x)$ one after the other **without repetition**.

Complexity classes:

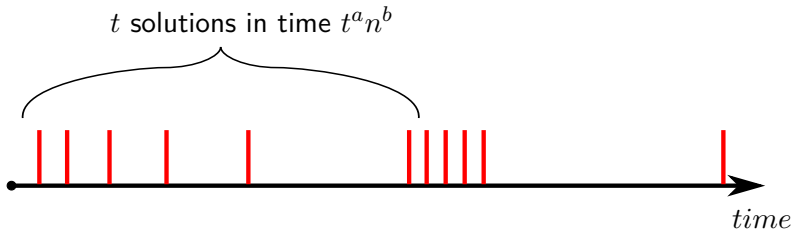
A polynomial time precomputation is allowed.

1. Polynomial total time: TOTALP
2. **Incremental polynomial time: INCP**
3. **Polynomial delay: DELAYP**

Incremental time

Definition (Incremental polynomial time)

INCP is the set of enumeration problems such that there is an algorithm which for all t produces t solutions (if they exist) from an input of size n in time $O(t^a n^b)$ with a, b constants.



Saturation algorithm

Most algorithms with an incremental delay are **saturation** algorithms:

- ▶ **begin** with a polynomial number of simple solutions
- ▶ **for each** k -uple of already generated solutions apply a rule to produce a new solution
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 2. Generate a finite group from a set of generators.
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 2. Generate a finite group from a set of generators.
 3. Generate all possible unions of sets:
 - ▶ {12, 134, 23, 14}
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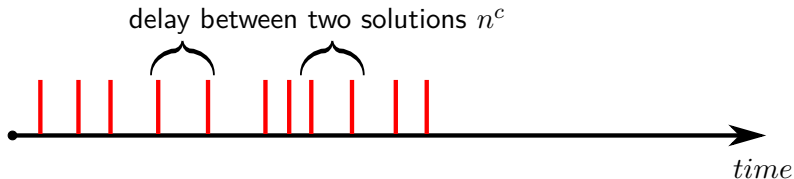
Polynomial Delay

The **delay** is the maximum time between the production of two consecutive solutions in an enumeration.

Definition (Polynomial delay)

DELAYP is the set of enumeration problems such that there is an algorithm whose delay is polynomial in the input.

$$\text{DELAYP} \subseteq \text{INCP}$$



Unions in polynomial delay

Closure by union **revisited**.

Instance: a set $S = \{s_1, \dots, s_m\}$ with $s_i \subseteq \{1, \dots, n\}$.

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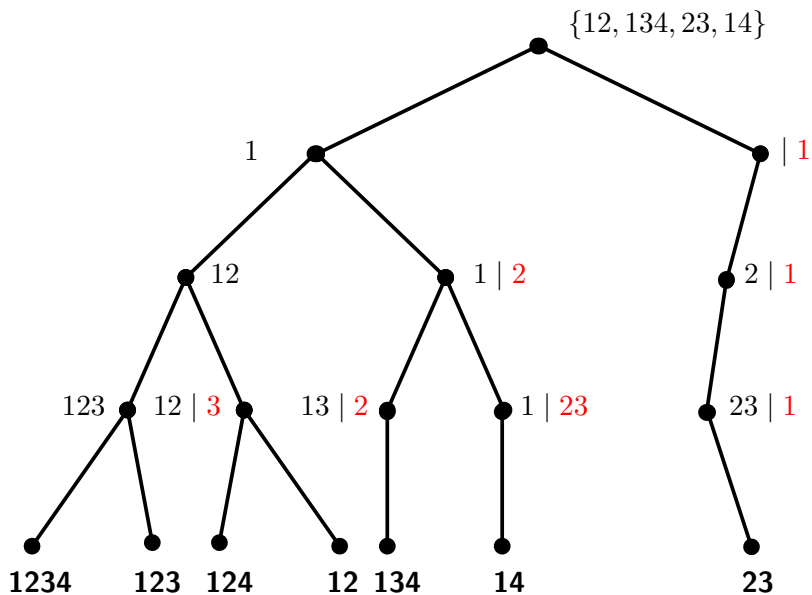
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4. The extension problem is easy to solve in time $O(mn)$ thus the **backtrack search** has delay $O(mn^2)$.

Partial solution tree



From saturation to polynomial delay

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We need to restrict the saturation rules. Since it works for the union, we will consider **set operations**.

Our goal is twofold:

- ▶ design a large toolbox of **efficient** enumeration algorithms
- ▶ classify the easy and the not so easy problems

Set operations

A set over $\{1, \dots, n\}$ will be represented by its **characteristic vector** of size n .

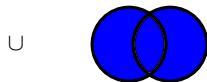
A **set operation** is a boolean operation $\{0, 1\}^k \rightarrow \{0, 1\}$ applied componentwise to k boolean vectors.

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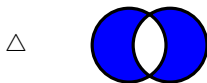
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$$\vee \quad \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \vee \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$



$$+ \quad \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}$$



$$\text{maj}(x, y, z) \quad \text{maj}\left(\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$



Closure by set operation

Let \mathcal{S} be a set of boolean vectors of size n and \mathcal{F} be a finite set of boolean operations.

Closure:

- ▶ $\mathcal{F}^0(\mathcal{S}) = \mathcal{S}$
- ▶ $\mathcal{F}^i(\mathcal{S}) = \mathcal{F}^{i-1}(\mathcal{S}) \cup \{f(v_1, \dots, v_t) \mid v_1, \dots, v_t \in \mathcal{F}^{i-1}(\mathcal{S}) \text{ and } f \in \mathcal{F}\}$
- ▶ $Cl_{\mathcal{F}}(\mathcal{S}) = \cup_i \mathcal{F}^i(\mathcal{S})$

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Our **enumeration problem** is then to list the elements of $Cl_{\mathcal{F}}(\mathcal{S})$.

Extension problem

CLOSURE $_{\mathcal{F}}$:

Input: \mathcal{S} a set of vectors of size n , and a vector v of size n

Problem: decide whether $v \in Cl_{\mathcal{F}}(\mathcal{S})$.

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Goal: prove that **Closure** $_{\mathcal{F}} \in P$ for as many sets \mathcal{F} as possible, to use the backtrack search.

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Definition

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For instance $(x \vee y) + x + z \in \langle \vee, + \rangle$.

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Lemma

*For all set of operations \mathcal{F} and all set of vectors \mathcal{S} ,
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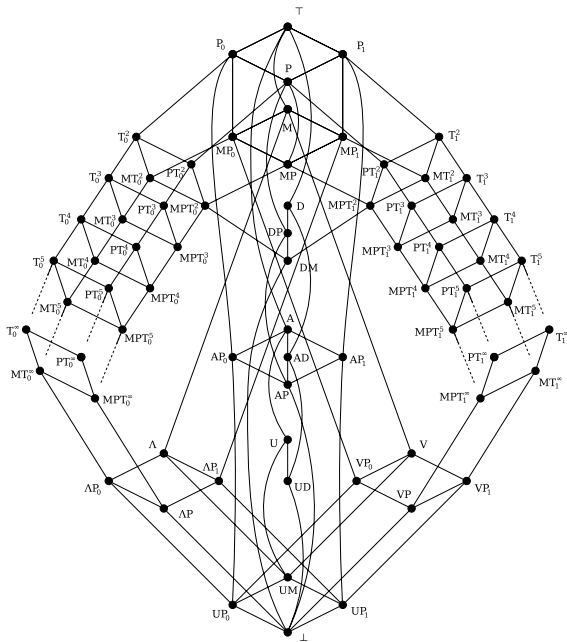
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There are less clones than families and they are well described and organized in [Post's lattice](#).

Post's lattice



How to reduce Post's lattice

To an operation f we can associate its dual \bar{f} defined by $\bar{f}(s_1, \dots, s_t) = \neg f(\neg s_1, \dots, \neg s_t)$.

Proposition

The following problems can be polynomially reduced to $\text{CLOSURE}_{\mathcal{F}}$:

1. $\text{CLOSURE}_{\bar{\mathcal{F}}}$
2. $\text{CLOSURE}_{\mathcal{F} \cup \{\neg\}}$ when $\mathcal{F} = \bar{\mathcal{F}}$
3. $\text{CLOSURE}_{\mathcal{F} \cup \{0\}}$, $\text{CLOSURE}_{\mathcal{F} \cup \{1\}}$, $\text{CLOSURE}_{\mathcal{F} \cup \{0,1\}}$

Reduced Post's lattice

Clone	Base
I_2	\emptyset
L_2	$x + y + z$
L_0	$+$
E_2	\wedge
S_{10}	$x \wedge (y \vee z)$
S_{10}^k	$Th_k^{k+1}, x \wedge (y \vee z)$
S_{12}	$x \wedge (y \rightarrow z)$
S_{12}^k	$Th_k^{k+1}, x \wedge (y \rightarrow z)$
D_2	maj
D_1	maj, $x + y + z$
M_2	\vee, \wedge
R_2	$x ? y : z$
R_0	$\vee, +$

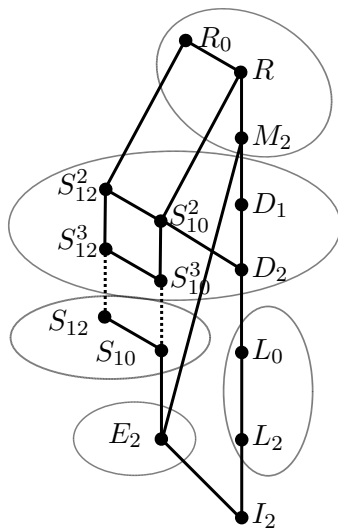


Figure: Reduced Post's lattice, the edges represent inclusions of clones

The result

Theorem

For all sets \mathcal{F} of boolean operations, $\text{CLOSURE}_{\mathcal{F}} \in \text{P}$.

Corollary

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We **succeeded** and we **failed**: everything is easy but everything is the same.

Five families

1. Conjunction is easy, a simple combinatorial algorithm.
2. $\langle + \rangle$ (vector space) and $\langle \vee, \neg \rangle$ (boolean algebra) are easy because of their algebraic structure. You can compute a basis of the solutions in polynomial time.
3. $\langle \text{maj} \rangle$ is easy because only projection of size two matters. Another form of algebraic structure.

Majority

Proposition

Let S be a vector set, a vector v belongs to $Cl_{\langle \text{maj} \rangle}(S)$ if and only if for all $i, j \in [n]$, $i \neq j$, there exists $x \in S$ such that $x_{i,j} = v_{i,j}$.

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The same phenomenon is true as soon as there is a **near unanimity term** in the clone by the **Baker-Pixley theorem**. If the term is of arity k , you need to consider all projections of size $k - 1$.

Larger domains

What does not work:

- ▶ The lattice of clones is **uncountable** and not well described.
- ▶ Over $D = \{0, 1, 2\}$, let $f(x, y) = x + y$ when $x + y \leq 2$ otherwise $f(x, y) = 2$. $\text{CLOSURE}_{\langle f \rangle}$ is NP-hard.

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What does work:

- ▶ Near unanimity.
- ▶ Field, ring, group, some semi-group via the extension problem (subpower membership problem).
- ▶ Associative binary operations with an alternative algorithm and **exponential space**.

Generalizing the closure operation

Two remarks:

- ▶ Interesting set systems closed under inclusion, that is if $A \in \mathcal{S}, A \subseteq B \Rightarrow B \in \mathcal{S}$.
- ▶ All our framework relies on the fact that the closure operators act **componentwise**.

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Let us combine those two remarks and study the operator $\uparrow \mathcal{S} = \{B \mid A \subseteq B, A \in \mathcal{S}\}$ which does not act componentwise.

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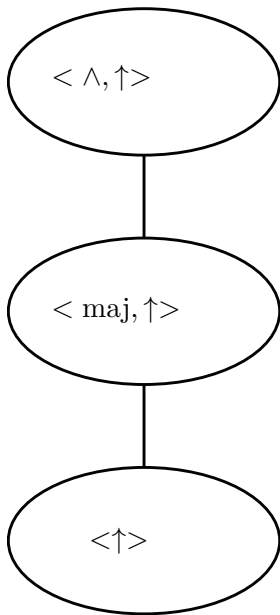
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If we allow any set operation and \uparrow , the Post's lattice changes dramatically. Consider $\langle \wedge, \uparrow \rangle, \langle \neg, \uparrow \rangle, \langle +, \uparrow \rangle$.

A simpler picture



Complexity of the three classes

We have only three different cases :

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Open question: Can we get rid of the $O(|\mathcal{S}|)$ in the algorithm solving $Cl_{\langle \uparrow \rangle}$ or $Cl_{\langle \cup \rangle}$?

Another take on \uparrow

Apply \uparrow **only once** after taking the closure by some clone. It amounts to enumerate $\uparrow Cl_{\mathcal{F}}(\mathcal{S})$.

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Let $Min(\mathcal{S}) = \{s \in \mathcal{S} \mid \forall e \neq s \in \mathcal{S}, s \subsetneq e\}$.

The previous problem is equivalent to generate $\uparrow Min(Cl_{\mathcal{F}}(\mathcal{S}))$.

Efficient algorithm when $Min(Cl_{\mathcal{F}}(\mathcal{S}))$ is small.

Minimal solutions

We want algorithms to enumerate $Min(Cl_{\mathcal{F}}(\mathcal{S}))$.

Easy cases:

- ▶ the clone contains \cap : only one element.
- ▶ the operators are increasing, compute the minimal elements of the input.

Interesting cases:

- ▶ $\langle + \rangle$, the circuits of a binary matroid, incremental polynomial. Extension problem NP-hard.
- ▶ $\langle x + y + z \rangle$, is it different from $\langle + \rangle$?
- ▶ $\langle \text{maj} \rangle$ and the other classes with a near unanimity: good algorithms.

How to solve $\langle \text{maj} \rangle$

Let $\mathcal{S}_{[i]}$ be the set of vectors in \mathcal{S} restricted to the first i coordinates.

General idea:

- ▶ Compute the set $\text{Min}(Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i]}))$ from the set $\text{Min}(Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i-1]}))$ iteratively until $i = n$.

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- ▶ Do a DFS to avoid redundancy and obtain a polynomial delay and space.
- ▶ We should define the ancestor of a solution as in reverse search.

Ancestor

Let's take a vector $v \in \text{Min}(Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i]}))$ and let's define its ancestor $v' \in \text{Min}(Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i-1]}))$.

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If $v_i = 1$

$$v : \begin{pmatrix} 1 \\ 2 \\ 3 \\ \vdots \\ i-2 \\ i-1 \\ i \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 1 \\ \vdots \\ 0 \\ 1 \\ \mathbf{1} \end{pmatrix}$$

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$$v : \begin{matrix} 1 \\ 2 \\ 3 \\ \vdots \\ i-2 \\ i-1 \\ i \end{matrix} \begin{pmatrix} 1 \\ 0 \\ 1 \\ \vdots \\ 0 \\ 1 \\ \mathbf{1} \end{pmatrix} \longrightarrow \begin{pmatrix} 1 \\ 0 \\ 1 \\ \vdots \\ 0 \\ 1 \\ 1 \end{pmatrix} \quad v_{[i-1]} \text{ is minimal in } Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i-1]})$$

Otherwise it would contradict the minimality of v in $Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i]})$

Case $v_i = 1$

v will be obtained from $v_{[i-1]} \in \text{Min}(Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i-1]}))$ by appending a "1" at the i^{th} coordinate.

Case $v_i = 0$

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It is the case if the vector $\begin{pmatrix} 1 \\ 0 \\ \mathbf{0} \\ \vdots \\ 0 \\ \mathbf{0} \\ 1 \end{pmatrix}$ belongs to $Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i]})$

Successors of a vector

v cannot be obtained directly from a vector of $Min(Cl_{\langle maj \rangle}(\mathcal{S}_{[i-1]}))$ by appending a "0" at the i^{th} coordinate.

- ▶ From a vector $v \in Min(Cl_{\langle maj \rangle}(\mathcal{S}_{[i-1]}))$ we generate vectors of $Min(Cl_{\langle maj \rangle}(\mathcal{S}_{[i]}))$ by another way than only appending a "0".

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- ▶ If a generated vector can be produced by several vectors in $Min(Cl_{\langle maj \rangle}(\mathcal{S}_{[i-1]}))$, we generate it only if v is the lexicographically smallest vector among them.

Successor

$$\text{Assume } \begin{matrix} 1 \\ 2 \\ 3 \\ \vdots \\ i-2 \\ i-1 \\ i \end{matrix} \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 1 \\ 0 \end{pmatrix} \notin Cl_{\langle \text{maj} \rangle}(\mathcal{S}_{[i]}).$$

We append 0 in the i^{th} coordinate and modify the values of the $i - 1$ first coordinates that are "incompatible" with the 0 at the i^{th} coordinate.

By the way, it is $\langle \text{maj} \rangle$

- ▶ Let $T \subseteq [i - 1]$ be the set of coordinates such that $j \in T$ if
 - ▶ $v_j = 0$
 - ▶ There is no $x \in \mathcal{S}$ with $x_{j,i} = (0, 0)$
- ▶ Then let v' obtained from v by turning the coordinates of T to 1 and by appending 0 to the i^{th} coordinate.

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$$v = \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \\ 1 \\ 0 \end{pmatrix} \rightarrow v' = \begin{pmatrix} 1 \\ 1 \\ 0 \\ \vdots \\ 1 \\ 1 \\ 0 \end{pmatrix}$$

Conclusion

Results:

- ▶ For all sets \mathcal{F} of boolean operations, $\text{CLOSURE}_{\mathcal{F}} \in \text{P}$ and we have an efficient enumeration algorithm of $\text{Cl}_{\mathcal{F}}$.
- ▶ Add \uparrow and everything is still in DELAYP .
- ▶ Add *Min* or *Max* and using a different algorithm everything is in DELAYP but the circuits of a binary matroid.

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Open questions:

- ▶ Deal with the clones characterized by projections in an uniform way.
- ▶ Enumerate the circuits of a binary matroids in DELAYP .
- ▶ Improve the algorithm for monotone DNF.

Thanks !

Questions ?