#### Generating sound molecular cages

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#### Modelling

Generating Planar map with constraints

Overwiew of the algorithm Generating backbones Folding the map Computing the indices

Overview of frequent questions

# Introduction



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# The motifs

#### Definition

- A map  $G = (V_c, V, E, next)$  is a **motif** if
  - 1.  $V_{c}$  contains only one vertex c called the center
  - 2. each vertex in V is colored with a color in  $\mathcal{A}$  a fixed alphabet

**3**. 
$$E = \{(c, u), u \in V\}$$

4. next gives an order on the edges of c



# Map of motifs

#### Definition

A connected planar map  $G = (V_c, V, E, next)$  is a **map of motifs** based on  $\mathcal{M}$  if,

- 1. each vertex in V is connected to at most one vertex in V, which is of the complementary colour.
- 2. when all edges between vertices in V are removed, the remaining connected components must all be motifs of  $\mathcal{M}$



Figure: Example of two maps of motifs based on  $\mathcal{M} = \{\mathbf{Y}, \mathbf{I}\}$ , the first map is unsaturated while the second map is saturated.

# Molecular map

#### Definition

Let  $G = (V_c, V, E_G, \text{next}_G)$  be a saturated map of motifs based on  $\mathcal{M}$ , we define the **molecular map**  $M = (V, E_M, \text{next}_M)$ :

- 1.  $V = V_{c}$
- **2**.  $(c_1, c_2) \in E_M$  if it exists a path  $(c_1, u, v, c_2)$  in G
- 3.  $\operatorname{next}_M((c, c_1)) = (c, c_2)$  if it exists two paths  $(c, u_1, v_1, c_1)$ and  $(c, u_2, v_2, c_2)$  in G and  $\operatorname{next}_G((c, u_1)) = (c, u_2)$



Figure: The molecular map corresponding to the saturated map of motifs in Fig. 1  $\,$ 

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- 1. Constraint on the edges: possible chemical connections
- 2. The size of a cut  $S = (S_1, S_2)$  is the number of edges with one end in  $S_1$  and the other in  $S_2$ .

$$sparsity(S) = \frac{size(S)}{\min(|S_1|, |S_2|)}$$

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We want to generate, given a set of motifs  $\mathcal{M}$  and a size n, all molecular maps based on  $\mathcal{M}$  and of size n.

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## Fold and outline

The fold operation on the vertices u and v is adding the edge (u, v) to G. Valid when u and v are:

- 1. free
- 2. of complementary colors
- **3**. in the same face of G

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## **Example**



 $\mathsf{outline} = \{a, \overline{a}, \overline{a}, a\}$ 

Figure: A map of three motifs on  $\mathcal{A}_M = \{\mathbf{V}, \mathbf{V}', \mathbf{J}\}$  and its outline before a fold operation.

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We have:

- a set of products  $P_1, \ldots, P_l$
- a set of experiment  $E_1, E_2, \ldots, E_k$
- the result of each experiment on each product represented by an integer

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**Real Question**: Devise a strategy (decision tree) such that the average number of experiments to characterize a molecule is minimal.

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# Thanks!